

MAX CAMACHO

Storyteller, Set Decorator & Prop Designer

Orlando, FL

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MaxCamachoStoryteller.com

SUMMARY

As a **Story Driven Designer**, lore & characters are at the heart of everything I create. My favorite parts of a themed environment are the little details, which I translate into my work as a **Set Decorator** and **Props Fabricator**. I am passionate about telling stories through trinkets, knick-knacks and forgotten objects that are given new life in a themed environment. As an adaptable collaborator, I'm always willing to learn new skills, find solutions, and change course as discoveries are made, to bring engaging stories and immersive worlds to life.

EDUCATION

University of Central Florida

MFA in Themed Experience

Focus: Set Decoration and Prop Fabrication

Expected Graduation Fall 2025

Rollins College

BA in Music

Focus: Film Scoring and Audio Engineering

2017-2021

SKILLS/PROGRAMS

- Set Decoration
- Prop Design & Fabrication
- Digital Illustration
- 3D Modeling
- Narrative Design
- Puppetry
- Carpentry
- Foamwork
- Scenic Painting
- Microsoft Office Suite
- Adobe Photoshop
- Adobe Illustrator
- AutoCAD
- SketchUp
- Autodesk Maya

AWARDS

- **"Petey Award" for Best Story**
Fall 2023
- **Best Communication of Concept** in
TEA@Florida's Hotel Design
Competition
Fall 2022
- **First Place Winner** of TEA@UCF's Land
Design Competition
Spring 2021

PROFESSIONAL EXPERIENCE

Craftworker at Epic Universe

Universal Orlando | January 2025 - Present

- Performs FRP and Prop fabrication and repair using carpentry, sculpture, mold making and fiberglass work.
- Responsible for scenic painting on diverse props and set pieces using various spray and brush techniques.
- Collaborates with other departments to bring design and story intent to life.

Visual Merchandise Intern

Universal Orlando | September 2024 - December 2024

- Collaborated with a team to design, install, and maintain all merchandise windows, store displays, holiday decor, and themed props.
- Created concept art and graphic designs for proposed merchandise locations and products.

3D/Fiberglass (FRP Shop) Intern

Mecca Productions | June 2024 - August 2024

- Assisted with the molding, casting and sculpting of dimensional props with the use of silicone, plastic, fiberglass and polygem.
- Responsible for the clean-up and bodywork of props before being sent to scenic for painting.

PRODUCTION EXPERIENCE

Assistant Scenic Designer for "What's in Store"

University of Central Florida | May 2024 - June 2024

Project Puppet Technician for "Lightning Thief"

Orlando Family Stage | March 2024 - April 2024

Props Artisan for "Sweeney Todd"

University of Central Florida | February 2024 - April 2024

Shop Crew for "Peter and the Starcatcher"

University of Central Florida | January 2024